**Exercise: Simple chat client**

In these exercises, you will work with C# threads and a local network.

**Exercise 1:**

Your mission, *should you choose to accept it*, is to create a chat program running in a console window.

Talking to your self is no fun (what’s the point in always being right, right..?), so when your program starts, it shall connect to a chat program on one of your fellow students computers.

The text you enter shall be sent to the other computer and written to the console.

Likewise, text entered on the other computer shall be sent to your computer and written to the console.

Hint: You will probably need a *TCPListener* and *TCPClient* for your application. And multiple threads of course.